



Dear Parents/Legal Guardians:

We are pleased to announce that the iGame4 Fitness Program will be part of your child's/children's Physical Education class at Burr Intermediate School from February 25<sup>th</sup> to March 1<sup>st</sup>, 2019.

The primary goal of the iGame4 Program is to get children excited about fitness through the use of active video games. Our Fitness Program modifies the way children incorporate video games into their day, and makes it an active versus passive experience. We reinforce the fact that children no longer have to be stationary to play video games.

iGame4 achieves maximum results by working with Physical Education teachers to develop a curriculum that is fun, challenging and educational. Our Fitness Program improves endurance, flexibility, balance, and the overall health of students by integrating active video games into school curricula.

During Physical Education class, students will rotate through a variety of fitness stations, each featuring a large 100" screen, projector, video game console and a select curriculum related active video game. The iGame4 Fitness Program has many activities for all grade levels and special needs students. It is aligned with the New York State Physical Education and Health Learning Standards.

Please note that iGame4 will work with your child/children's regular Physical Education teacher during school hours. Prior to their participation, iGame4 will review safety and sanitation rules with all students. We welcome any questions you may have and can be reached at 631-406-5334.

We are very excited to be working with Burr Intermediate School, the Physical Education teachers and the students.

Sincerely,

The iGame4 Team